The Coastal Center at Milford Point provides programs that meet the needs of scouts and their leaders.

Our teacher-naturalists will lead your scouts through a fun-filled, hands-on science based program. Discover the unique habitats, wildlife, and topography of the Coastal Center while working towards badge requirements. **Badges are not included.**

**When:** Programs may be scheduled for weekdays and weekends based on availability.

**Program length:** 60 minutes

**Fee:** $100 minimum (for 10 or less scouts) then $10/scout to a maximum of 20 scouts. **Adults and chaperones free.**

Siblings over age 4 will be considered participants and charged at the scout rate ($10).

**Program content, badge and conservation project questions:**
Carol Kratzman, Lead Teacher/Naturalist
ekkratzman@ctaudubon.org
203-878-7440 ext. 504

**To Register:**
Louise Crocco, Office Manager
lcrocco@ctaudubon.org
203-878-7440 ext. 502

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All our programs include OUTDOOR ACTIVITIES.

Keep in mind that it is often much cooler and windier at the coast than at your home.

Dress appropriately for the weather and plan to go outside rain or shine.

We require closed-toed shoes or hiking boots. Depending on the program, we require footwear that can get wet or rubber rain boots.

Sunblock, a hat, and a water bottle are recommended during the warmer months.

The Coastal Center will **not** cancel programs in light-to-moderate rain or snow. We believe there is ample opportunity for learning in this environment and provides Scouts a unique opportunity to explore nature in various weather conditions.

We do not conduct outdoor programs under the following conditions: thunder and lightning in the area, heavy rain, high winds, sleet, or temperatures below 35°F.

Adult leader/s must remain with the group for the duration of the program.

All participants will adhere to program leader instructions provided while onsite.

We are a Pack It In & Pack It Out facility. If you choose to bring a snack, you may eat it on our porch. Please bring a bag to take your trash back with you.

**Leave No Trace!**
Rosie’s Story
Reduce, reuse, recycle! Let’s make our world a better place. We’ll start with Rosie’s story: “A Better Beach for Everyone”, play recycle relay, and brainstorm ways to reduce trash. We’ll head outside to do a litter survey and clean-up of the litter we find. Each Daisy will take home ideas and a personal poster to share with her family.

Clover’s Story
A reading of “The Busy Buzzy Bees” starts our adventure in using resources wisely. We’ll discover new uses for old things. Explore how vegetable scraps become the compost that helps enrich our Pollinator Garden. Using recycled materials, each Daisy will create a small sketch book to take home.

Outdoor Art Maker
Paint a picture outdoors, search for sounds in nature and create a silly song about one of the sounds. Learn the principles of Leave No Trace outdoor activities and make a drawing of yourself doing one of these things.

Senses
It's going to be a sense-ational day! Discover more about our own senses and those of the animals that call Long Island Sound home. We'll use our sense of sight to look around and a magnifying glass to explore the world of tiny things. Listen for sounds of nature and learn some basic bird calls. Discover how animals use their sense of smell to find food as you play "Smell-O-Rama." Identify mystery objects using your sense of touch. *Tasting foods is not part of this program.*

Bugs
Bugs and their relatives play an important role in our world. Discover just how important they are to our ecosystems as we explore the beach, marsh, and upland habitats. Explore bug bodies and their adaptations to live in their habitats. Play Bug Bingo as we look for bug homes and bugs in action. Put your artistic flair to work by drawing a bug poster.

Outdoor Art Creator
Head outdoors to gather ideas for you own creative outdoor art projects. We'll start with a nature detective walk, make leaf and bark rubbings, draw a picture inspired by what we see, search for animals and play animal movement charades, and make a teeny tiny Brownie Elf house to leave for the beach elves.